

SPACE CITY SHOOTOUT

April 17-19, 2015

TOURNAMENT RULES

1. UIL/High School Rules apply.
2. Game Time: High School (16)-minute stop clock halves
7th & 8th (16)-minute stop clock halves
3rd – 6th (14) minute stop clock halves
3. Five (5)-minute warm-up. Five (5)-minute half time.
4. Each team will have three (3) full and (2) 30 sec timeouts per game and one (1) additional time-out for overtime. Time outs do not carry over to overtime.
5. Overtime will be (3) minutes stop clock
6. Bonus on 7th team foul, double bonus on 10th foul.
7. In the 2nd half, any team with a 20-point lead will cause a running clock. Any team down by 20 that closes to within 14-points, the game resumes with a standard clock operation
8. Pool winners will be based on:
 - Total Win/Losses,
 - Head-to-Head,
 - Point-Differential (+/- 13 points)
 - Coin Flip
9. Coaches are responsible for the conduct of their players and spectators. Any coach, player or spectator that is found in violation of the common courtesy expected at this event will be ask to leave and not return. Profanity on the court, bench or stands will not be tolerated. Referees are required for events of this nature. Referee abuse will not be tolerated. We are here to have fun and we hope you will enjoy your experience at this HTX Hoops event. Coaches, players and parents that cannot control their conduct during the games or after will not be allowed to continue in the tournament
10. Players are to remember they are expected to clean your bench area of water bottles, Gatorade bottles and trash after your game.

HOME TEAM: listed first or top of bracket, will wear light colored uniform, furnish the ball and a person to keep the official scorebook.

VISTING TEAM: listed second or bottom of bracket, will wear dark uniform and furnish a person to operate the official clock.

